

:: Demo Reel Breakdown ::



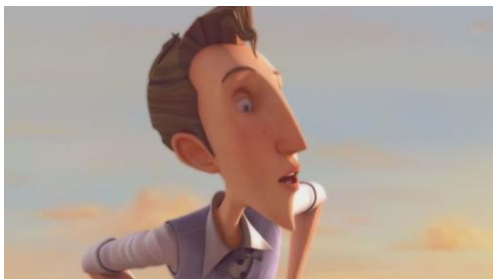
Old school (feb. 2009) *personal work.*

Animation, wrote the story, lighting and rendering with Maya mental ray.



Boxe training (march 2009) *personal work.*

Animation, wrote the story, environment modeling, texturing, lighting, rendering with Maya mental ray.



Mon ami Charly (2007-2008) *group project*

My student short film.

Animation, co-wrote the story, story board, layout, design, matte-painting, face and hair texturing, facial rig of the little girl.



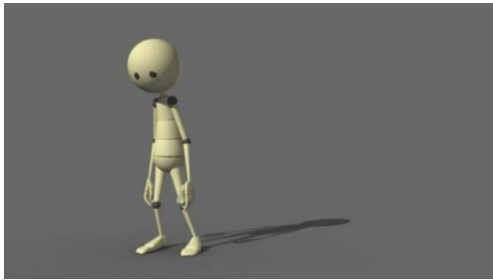
Mammoth (dec. 2008) *personal work.*

Animation, wrote the story, lighting, rendering with Maya mental ray.



Robot (jan. 2007) *personal work.*

Animation, wrote the story, design, modeling, rigging, texturing, lighting, rendering with Maya mental ray.



Sad guy (oct.2007) *personal work.*

Animation, lighting, rendering with Maya mental ray.



Swear box (Aug.2007) *internship.*

Animation with 3DS Max.